

LECTURE 3 (§R.3, §125)

3.1

i

LAST TIME: VECTORS - ARROWS OR $\vec{v} = \langle v_1, \dots, v_n \rangle$

ARITHMETIC: ADDITION & SCALAR MULTIPLICATION

GEOMETRY: DOT PRODUCT $\vec{u} = \langle u_1, \dots, u_n \rangle, \vec{v} = \langle v_1, \dots, v_n \rangle$

$$\vec{u} \cdot \vec{v} = u_1 v_1 + \dots + u_n v_n$$

- $\vec{u} \cdot \vec{u} = |\vec{u}|^2$
- $\vec{u} \cdot \vec{v} = |\vec{u}| |\vec{v}| \cos \theta$



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STANDARD BASIS VECTORS:

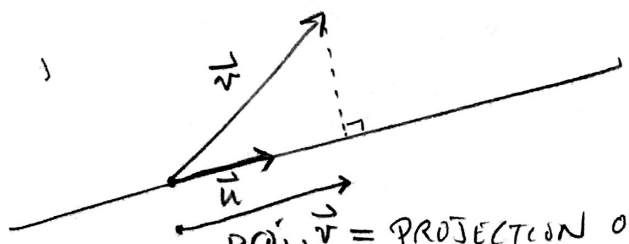
\mathbb{R}^2 : $\vec{i} = \langle 1, 0 \rangle, \vec{j} = \langle 0, 1 \rangle$ $\vec{u} = \langle u_1, u_2 \rangle = u_1 \vec{i} + u_2 \vec{j}$

\mathbb{R}^3 : $\vec{i} = \langle 1, 0, 0 \rangle, \vec{j} = \langle 0, 1, 0 \rangle, \vec{k} = \langle 0, 0, 1 \rangle$
 $\vec{u} = \langle u_1, u_2, u_3 \rangle = u_1 \vec{i} + u_2 \vec{j} + u_3 \vec{k}$

\mathbb{R}^n : $\vec{e}_1 = \langle 1, 0, \dots, 0 \rangle, \vec{e}_2 = \langle 0, 1, \dots, 0 \rangle, \dots, \vec{e}_n = \langle 0, 0, \dots, 1 \rangle$
 $\vec{u} = \langle u_1, \dots, u_n \rangle = u_1 \vec{e}_1 + \dots + u_n \vec{e}_n$

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PROJECTIONS: \vec{u}, \vec{v} vectors, $\vec{u} \neq \vec{0}$.



$$\text{proj}_{\vec{u}} \vec{v} = \text{PROJECTION OF } \vec{v} \text{ ALONG } \vec{u}$$

$$= \frac{|\vec{v}| \cos \theta}{|\vec{u}|} \vec{u} = \frac{|\vec{u}| |\vec{v}| \cos \theta}{|\vec{u}|} \frac{\vec{u}}{|\vec{u}|} = \frac{\vec{u} \cdot \vec{v}}{|\vec{u}|^2} \vec{u}$$

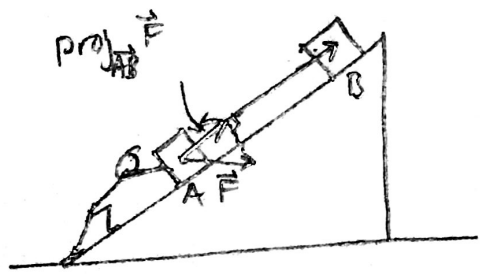
SIGNED LENGTH OF $\text{proj}_{\vec{u}}(\vec{v})$ = $\text{COMP}_{\vec{u}}(\vec{v})$

↑ unit vector (VECTOR OF MAG = 1) IN DIR. OF \vec{u}

NOTE: $\vec{u} = \langle u_1, u_2, u_3 \rangle$, THEN $\text{proj}_{\vec{i}}(\vec{u}) = u_1 \vec{i}, \text{proj}_{\vec{j}}(\vec{u}) = u_2 \vec{j}, \text{proj}_{\vec{k}}(\vec{u}) = u_3 \vec{k}$

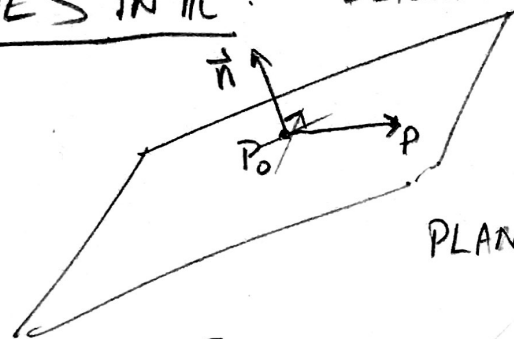
EX WORK = FORCE * DISTANCE

$$\begin{aligned}
 W &= |\text{proj}_{\vec{AB}} \vec{F}| |\vec{AB}| \\
 &= \left| \frac{\vec{AB} \cdot \vec{F}}{|\vec{AB}|} \right| |\vec{AB}| \\
 &= \frac{|\vec{AB} \cdot \vec{F}|}{|\vec{AB}|} |\vec{AB}| \\
 &= \vec{AB} \cdot \vec{F} \quad (\text{ANGLE } \leq \frac{\pi}{2}) \quad (\text{c.f. } \S 6.4)
 \end{aligned}$$



PLANES IN \mathbb{R}^3 : DETERMINED BY

- POINT P_0 IN PLANE
- NORMAL VECTOR \vec{n} , ORTHOGONAL TO THE PLANE



A POINT P IN \mathbb{R}^3 IS IN THE PLANE IF AND ONLY IF $\vec{P_0P} \perp \vec{n}$ (ORTHOGONAL)

i

EQUATION? $P_0 = (x_0, y_0, z_0), \vec{n} = \langle a, b, c \rangle$

Q WHEN IS $P = (x, y, z)$ IN THE PLANE DEFINED BY P_0, \vec{n} ?

A IFF $\vec{P_0P} \cdot \vec{n} = 0$

IFF $\langle x - x_0, y - y_0, z - z_0 \rangle \cdot \langle a, b, c \rangle = 0$

IFF $a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$

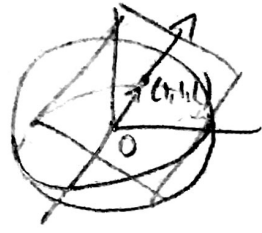
IFF $ax + by + cz - \underbrace{(ax_0 + by_0 + cz_0)}_d = 0$

IFF $ax + by + cz + d = 0$

EQN OF PLANE

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EX TANGENT PLANE TO SPHERE $x^2 + y^2 + z^2 = 3$ AT $(1, 1, 1)$.



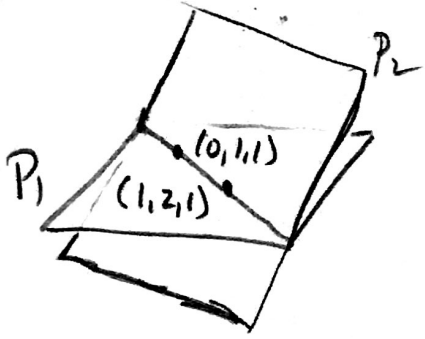
RADIAL VECTOR TO $(1, 1, 1)$ IS ORTHOGONAL TO TANGENT PLANE, SO $\vec{n} = \langle 1, 1, 1 \rangle$, $P_0 = (1, 1, 1)$

EQN:
 $\langle x-1, y-1, z-1 \rangle \cdot \langle 1, 1, 1 \rangle = 0$
 $x-1 + y-1 + z-1 = 0$
 $x + y + z = 3$

INTERSECTION OF PLANES:

EX $P_1 =$ PLANE DFTD BY $z-1=0$
 $P_2 =$ " " " $x-y+z=0$

$\vec{n}_1 = \langle 0, 0, 1 \rangle$
 $\vec{n}_2 = \langle 1, -1, 1 \rangle$



INTERSECTION IS A LINE. WHAT IS IT?

- FIND A COUPLE POINTS:

EG. $(0, 1, 1)$, $(1, 2, 1)$

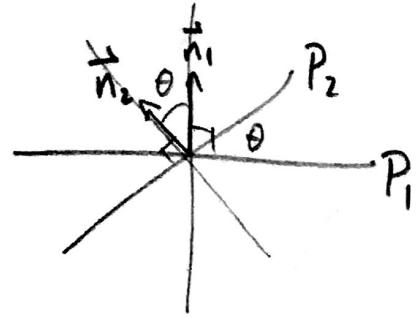
LINE IN DIRECTION \vec{PQ} , THROUGH $(0, 1, 1)$

i

VECTOR-VALUED FUNCTION DESCRIBING LINE

$\vec{r}(t) = \vec{OP} + t\vec{PQ} = \langle 0, 1, 1 \rangle + t\langle 1, 1, 0 \rangle$
 $= \langle t, 1+t, 1 \rangle$

ANGLE BETWEEN PLANES, θ , IS = ANGLE BETWEEN \perp LINES



w/ $0 \leq \theta \leq \pi/2$, SO

$\theta = \cos^{-1} \left(\frac{|\vec{n}_1 \cdot \vec{n}_2|}{\|\vec{n}_1\| \|\vec{n}_2\|} \right)$

(WHY ABS. VALUE?)